


Tips for Card Management

With so many GeoPlunge cards, it can be tricky to keep track of the cards so the decks remain complete. Below are some strategies that have worked for some of our coaches.

<p>Separate the box of GeoPlunge cards into the 5 groups of cards. Put a rubber band around each group and only pull out the cards you need to play a game.</p>	<p>In tournament play, lay out all of the cards in piles on the table ahead of time.</p> 																					
<p>If multiple boxes are being used in the same room, make sure to clearly separate the playing areas so the cards do not get mixed up.</p>	<p>Use 1 box of cards for every 6 students.</p>																					
<p>Have a student sort through the boxes and count all of the cards in each box.</p> <ul style="list-style-type: none"> ● 50 GeoPlunge cards ● 50 Map cards ● 15 Power cards ● 45 Clue cards ● 63 Challenge cards ● 1 answer key card ● 1 “Cut-out card” (For some reason, this card is easily misplaced. Keep track of it and consider making a few replicas from index cards.) 	<p>Do you have all of your state cards? A quick way to count is to look at the first letter of each state.</p> <table border="1" data-bbox="824 1108 1417 1570"> <tbody> <tr> <td>A = 4</td> <td>K = 2</td> <td>S = 2</td> </tr> <tr> <td>C = 3</td> <td>L = 1</td> <td>T = 2</td> </tr> <tr> <td>D = 1</td> <td>M = 8</td> <td>U = 1</td> </tr> <tr> <td>F = 1</td> <td>N = 8</td> <td>V = 2</td> </tr> <tr> <td>G = 1</td> <td>O = 3</td> <td>W = 4</td> </tr> <tr> <td>H = 1</td> <td>P = 1</td> <td></td> </tr> <tr> <td>I = 4</td> <td>R = 1</td> <td></td> </tr> </tbody> </table>	A = 4	K = 2	S = 2	C = 3	L = 1	T = 2	D = 1	M = 8	U = 1	F = 1	N = 8	V = 2	G = 1	O = 3	W = 4	H = 1	P = 1		I = 4	R = 1	
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<p>Do not leave the GeoPlunge boxes on a shelf with other resources. Require students to check out the boxes if they want to play.</p>	<p>No food when cards are out! If students are playing during snack or lunch time, eat first and then play.</p>																					