

## **TIME ZONE ZAP (for Beginners)**

Learn the Time Zones for Every State

**Number of Players on Each Team/Length of the Match:** Each team may have 1, 2, or 3 players. The teams decide on the length of the match, i.e., how many games a team must win to win the match, ranging from 1 win to 10 wins.

### **For each game:**

**Cards Used/Shuffling:** GeoPlunge cards only. Shuffle the deck after every third game. (Cards used in a game are placed at the bottom of the deck after that game ends.)

**Overview and Objective:** The teams play 6 tricks. A “trick” is when each team plays one card from its hand. The “lead team” for each trick is the team that plays its card first. The “non-leading team” on each trick is the team that plays its card second. Each team tries to win as many tricks as it can.

**Determining the lead team for each trick:** The teams should alternate which team is the lead team for the first trick of a game (for the first game, use rock, paper, scissors or another method to determine which team will be the lead team for the first trick). For each trick other than the first trick of a game, whichever team wins the trick is the lead team for the next trick.

**Step 1:** Deal 7 GeoPlunge cards to each team face-down. The teams may look at their cards.

**Step 2:** Each team then discards 1 card, face-down, so that each team has 6 cards.

### **Step 3: Game Play**

- For each trick, the lead team plays a card face-up and announces the name of the state it is playing. The non-leading team then plays a card face-up.
- The lead team wins the trick unless the non-leading team plays a card that “zaps” the card played by the lead team. The non-leading team’s card will zap the card played by the lead team if the states played are at least partly in the same time zone.
  - NOTE: The color of the banner at the top of the card represents the primary time zone of a state. If the state is in two time zones, the second time zone is indicated by the color of the circle within that banner.
    - Eastern is red,
    - Central is green,
    - Mountain is blue,
    - Pacific is purple,
    - Hawaii is orange,
    - Alaska is brown (with its second time zone being orange).

**EXAMPLE:** If the lead team plays California on a trick (which is entirely in the pacific time zone), for the non-leading team to win the trick it must play a state that is at least partly in the pacific time zone.

**Determining Who Wins a Game:** The first team to win 4 tricks wins the game. If both teams win 3 tricks, whichever team wins the last trick wins the game. If a team wins 4 tricks before all the tricks have been played, there is no need to play the final tricks for the game.

**Optional Change When You're Ready to Make the Game Even More Challenging:** Have the lead team on each trick play its card face-down.